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|---|-----------------------|-------------|--------|------------------------|-----------------------------------|-----------------|--------------|
| Lemuria | | | | Patrons | Mansa | Paria | |
| | | | | Languages | Azlian | Aztic | |
| Official Name | The Lemurian Freeland | | | | Trade | Common | |
| People | Lemurian | Greeting | G'day | Writing | Aztic | | |
| Goods | Lemurian | Parting | G'luck | Example | <i>example of recent</i> | | |
| Crafts | Lemurian | M Honorific | Mate | Motto | For the Great Cause | | |
| Derogatory | Lemmings | F Honorific | Maid | Symbolism | 3, 4, 6, hexagon, Green and brown | | |
| Dread | Pallor | N Honorific | Yerwha | Coinage | Shape | Name | Value |
| Notable Settlements | | | | CP | Triangular | Copper Hex | 6 to 1 sp |
| Cities | Lemuria | | | SP | Triangular | Silvex | 6 to 1 gp |
| Towns | Nautilus | Nemo | | EP | Triangular | Electrex | 6 to 1 gp |
| Villages | Denemor | Halidae | | GP | Triangular | Gold Hex | 6 to 1 pp |
| Hamlets | | | | PP | Hexagonal | Full Hex | 1:1 |
| Regional Map | | | | Notable Persons | | | |
| | | | | Person | | Reason | |
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| Introduction | | | | Social Class | | % Wealth | % Pop |
| <p>Founded by Patricians who fled Aztlan after a failed attempt at a coup, Lemuria started as the most southerly Village, and grew from there, largely on the backs of those whom the royal family declared to be slaves.</p> <p>Lemurians value freedom and independence highly, placing a requirement of who deserves it, and only those who meet an ever changing list of requirements seem to meet this. Notably, they have tended to be fair of skin, pale of hair, and colorful of eye.</p> <p>Lemuria is a breadbasket realm, having seized much of territory that belonged to Aztlan, including the villages of Denemor and Halidae. It has a warm, tropical climate, pristine beaches, and active Corpsmen patrolling the wilds, often slaves themselves under a Corpmaster.</p> <p>Slavery is openly engaged in and the backbone of both the economy and the social systems in Lemuria.</p> | | | | Enslaved | | 0% | 50% |
| | | | | Serf | | 1% | 15% |
| | | | | Low | | 1% | 10% |
| | | | | Artisan | | 2% | 2% |
| | | | | Guildsman | | 3% | 5% |
| | | | | Craftsman | | 4% | 4% |
| | | | | Tradesman | | 5% | 3% |
| | | | | Merchant | | 8% | 5% |
| | | | | Patron | | 12% | 2% |
| | | | | Aristocrat | | 14% | 2% |
| Nobility | | 20% | 1% | | | | |
| Royalty | | 30% | 1% | | | | |

| Military | Units | Infantry | Cavalry | Naval |
|--|---|---|---|--|
| <p>The Squad of the Lemurian military is made up of four enslaved conscripts led by a freeman Sarge. This five man crew is grouped for air, sea, and land activities into a Platoon (a ship for naval purposes) of 20 led by a Captain. Four platoons report to a Commander who oversees a cohort. Four Cohorts are combined to create a Legion, led by a Legionnaire. Four Legions are led by a Regiment Major, and they are grouped into a division led by a General. To be an officer requires one be a freeman, and leadership of the assorted armies is by assigned post underneath an Inquisitor.</p> <p>Lemuria's Cavalry is joined by the large, sail driven, wheeled warcraft they use to cruise their gently hilled plains. These resemble a standard sailboat on massive wheels – usually six or eight, with a sail-based rudder.</p> <p>Lemuria also somehow has a small contingent of airships that they use to quite deadly result on Pirates and scoundrels alike. It is important to note that officially Piracy is condemned by Lemurian royalty and there are rewards out for many of the more notorious ones. However, only the military seems to have any real interest in dealing with them, and that is hobbled by their relying on mostly merchant vessels.</p> | <p>Squad Size</p> <p>Leader</p> <p>Platoon</p> <p>Cohort</p> <p>Legion</p> <p>Regiment</p> <p>Division</p> <p>Battleships</p> <p>Destroyers</p> <p>Frigates</p> <p>Vessels</p> <p>Warcraft</p> <p>Battlecraft</p> <p>Skycraft</p> | <p>4</p> <p>Sarge</p> <p>4 Squads</p> <p>4 Platoons</p> <p>4 Cohorts</p> <p>4 Legions</p> <p>4 Regiments</p> <p>10</p> <p>10</p> <p>10</p> <p>180</p> <p>10</p> <p>10</p> <p>10</p> | <p>4</p> <p>Sarge</p> <p>4 Squads</p> <p>4 Wings</p> <p>4 Cohorts</p> <p>4 Legions</p> <p>4 Regiments</p> <p>10</p> <p>10</p> <p>10</p> <p>180</p> <p>10</p> <p>10</p> <p>10</p> | <p>6</p> <p>1 Ship</p> <p>4 Ships</p> <p>4 Cohorts</p> <p>4 Legions</p> <p>4 Regiment</p> <p>10</p> <p>10</p> <p>10</p> <p>180</p> |
| Commerce | Staple Foods | Rice | | Citrus |
| <p>It is said that anything stolen can be found in the Ports of Lemuria. The second most popular line of work in Lemuria is Piracy, usually under false colors, though it is still well known among the populace that the Pirates will come to Lemuria's port because it does not turn away any man who has goods to sell, brings slaves, or spends freely. This is despite the high taxes that the royal family has placed on all transactions – a novel way of doing so that avoids their having to sponsor lieges outside the family.</p> <p>Lemuria's more noble side is upstanding, trustworthy, and precise, and they produce some essentials that keep them from being challenged overmuch.</p> <p>One of the things Lemuria is most famous for is that they provide many of the peculiar goods and items that Wizards, Warlocks, Sorcerers, and similar arcane practitioners employ in their spells. They are also the principal supplier of ginger, and the only place currently growing sugar cane.</p> <p>It should be noted that slaves are also branded, upper left rear shoulder.</p> | <p>Oats</p> <p>Yams</p> <p>Sheep</p> <p>Figs</p> <p>Coconut</p> <p>Peanuts</p> <p>Trade Goods</p> <p>Vellum</p> <p>Coffee</p> <p>Fish</p> <p>Figs</p> <p>Wool</p> <p>Coconut</p> | <p>Beans</p> <p>Sorghum</p> <p>Fish</p> <p>Olives</p> <p>Papaya</p> <p>Mango</p> <p>Paper</p> <p>Cocoa</p> <p>Soybeans</p> <p>Olives</p> <p>Textiles</p> <p>Ginger</p> | <p>Taro</p> <p>Soybeans</p> <p>Chickpeas</p> <p>Goats</p> <p>Avocado</p> <p>Ginger</p> <p>Inks</p> <p>Tea</p> <p>Alfalfa</p> <p>Oil</p> <p>Flax</p> <p>Peanuts</p> <p>Spell Components</p> <p>Rarities</p> <p>Rice</p> <p>Latex</p> <p>Goats</p> <p>Hemp</p> <p>Sugar Cane</p> | <p>Turnips</p> <p>Lentils</p> <p>Peas</p> <p>Banana</p> <p>Plantain</p> <p>Pineapple</p> |
| Regional Norms | Virtues | Sins | | |
| <p>Lemuria is a nation at war. They are at war with Islandia, the nomads of which have banded together to resist the plantations that are being set up on their islands. They are at war with Aztlan, from which they are in open rebellion – though they have been formally recognized by Acadia and have the support of the Mages Guild.</p> <p>The only permissible Gods to worship in Lemuria are Mansa and Paria, though this is a recent change, within the last five years. And it is a sentence of death to mention the strange manse that sits behind the Temple of Mansa in its shadow.</p> <p>As a nation at war, they have shifted much of their internal effort to describing it as defending their way of life and preserving what they have fought for so strongly. They take their motto quite seriously.</p> | | | | |

